

# STEPHANIE LEE

INTERACTION  
DESIGNER

## EXPERIENCE

JUN 2016 - DEC 2016

**GOOGLE** MOUNTAIN VIEW, CA  
**MOBILE INTERACTION DESIGNER**

Lead design of the architecture for Google Scholar in its transition to Google's new branding and requirements to work across mobile devices. Integrated Google's new design language and components. Worked as the sole designer for Google Scholar's engineering team while consulting with Google's core UX team.

FEB 2015 - JUN 2016

**VERSAL** SAN FRANCISCO, CA  
**PRODUCT DESIGNER**

Lead the product design for the interactive online course builder, focusing on the UX of new features, user research, and championing design to the product and engineering teams. Helped design for better user retention and decreased dropoff rates for first time users.

JUN 2013 - SEP 2014

**MIT MOBILE EXPERIENCE LAB** MILAN, ITALY  
**INTERACTION DESIGNER & RESEARCHER**

DR. FEDERICO CASALEGNO

Ran design innovation workshops and consulted for internationally recognized companies. Generalized in all steps of the design process — ethnographic research, analysis, ideation, prototyping, with a focus on concept development.  
Based in central Europe as project lead to run workshops, increase in-person collaboration, and communicate with clients for new projects and proposals.

JAN 2013 - MAY 2014

**MIT MEDIA LAB** CAMBRIDGE, MA  
**UX DESIGNER/RESEARCHER**

NATAN LINDER  
FLUID INTERFACES GROUP

Designed the new interface for the manufacturing project of LuminAR. Researched and designed UX foundations for its emerging education project and envisioned the new system architecture.

SANDRA RICHTER  
CHANGING PLACES GROUP

Led design of new mobil app to explore the concept of social cycling in collaboration with Hubway, Boston's city bike share. Pushed new gamification features as well as a unique UI proposal leading to the recognition of the app interface in The Cycling Affairs publication '13.

JUN 2013 - AUG 2013

**GIRLS WHO CODE** DETROIT, MI  
**TEACHER**

Taught computer science to local city high school girls through an immersive summer program. Taught both hard skills—python, html/css, js, web apps/jQuery mobile, arduino/C, and soft skills.

## EDUCATION

JAN 2017 - DEC 2017

**COPENHAGEN INSTITUTE OF INTERACTION DESIGN**  
**MASTERS - HONORS**

AUG 2010 - OCT 2014

**WELLESLEY COLLEGE**  
**B.A. COMPUTER SCIENCE & PSYCHOLOGY**

JAN 2013 - OCT 2014

**MASSACHUSETTS INSTITUTE OF TECHNOLOGY**  
**COMPARATIVE MEDIA STUDIES**

AUG 2012 - DEC 2012

**DANISH INSTITUTE OF STUDY**  
**GRAPHIC DESIGN PROGRAM**